

The Soyjak Movie Bible

Written by Nuscreenwriter

The Hero's Journey

Call to Adventure

- Nate discovers The Organization and is introduced to Thrembo from the Sharty thread. The thread is quickly deleted, and he goes on with his day, thinking it was innocuous.
- Throughout the day, he begins to experience unusual occurrences related to his knowledge of Thrembo. His paranoia starts to rise as he realizes he's not supposed to know about it. He is assigned a group project with Troonella, and they ride home together.
- His paranoia reaches a climax as he fails to find more information on Thrembo due to external means, such as parental controls on his computer. He and Troonella run to Chud's house to use his computer, but all three are raided and taken by Agent 'Plier and his goons.

Meeting the Mentor

- Now in a van headed toward the Soysylum, the three make a daring escape. They trivially overtake 'Plier while he's distracted. His goons try to run the trio, now in control of the van, off the road, but fail and cause them to crash into the basement of the Soysylum.
- They explore the basement, having fearful encounters with its patients, and almost meeting Rapeson, but they are saved by Dr. Soyberg. He takes them up to Dr. Soystein.
- On their way up the elevator, he lets Nate and his friends interrogate him a bit. He gives some minor exposition needed for the rest of the plot.

The Road of Trials

- Dr. Soystein begins his interrogation of Nate after the others leave his office. Meanwhile, in the basement, 'Plier and his gang release all the patients and rig up a gas leak.
- With the facility in panic mode, Nate and Soystein watch the security cameras. They see Rapeson and a few other patients sneakily approaching Chud, Troonella, and Soyberg. They swiftly dart out of the room in an effort to save them.
- When they get there, they are already surrounded by the group of escapees. In a moment of intense stress, Nate accidentally harnesses his powers to save the three in peril. A shock wave flies across the room, paralyzing the patients, but leaving his allies intact.
- Now rebelling against The Organization, Soystein asks his secretary about the status of the last digit of Thrembo. She says that Admin 6 will receive it very soon. The gang can escape via helicopter amid all the chaos, and the facility explodes behind them.

The Final Ordeal

- They arrive at The Organization's headquarters, in a hurry to intercept the package. 'Plier is waiting there with a legion of Jartycucks, but is quickly trampled by them. Soystein sends the other four inside to retrieve Thrembo while he stays back and fights.
- They formulate a plan to sneak inside, involving grabbing the package and hoisting themselves up to Admin 6's office. They find a large conveyor track used for sorting incoming mail. Using some quick thinking, they find and steal the package and head to Admin 6's office.
- Now with all the digits, they head to Admin 6's office. Nate and Admin 6 are almost equally matched, but Nate beats him in the end. During their battle, they cause much destruction and traverse many parts of the building with their similar powers. It all culminates with the building becoming ruins, Admin 6 trapped under them. They all manage to escape alive.

Returning with Thrembo

- After leaving the building, they reunite with Soyberg. A sappy ending with comedic banter ensues. They all decide to go home.
- A short epilogue where everything is mostly back to normal, but Nate still has his god powers.

Nate Higgers

Bio

Name: Nate Higgers

Age: 16

Birth Date: September 20th

Residence: Lives with Mother, Father, and Brother

Arc: Immature; Given Responsibility; Grows Up

Personality

Nate is the protagonist and hero of our story. He doesn't have much personality besides being the straight man of his trio with Chud and Troonella and a stand in for the viewer. He is obsessed with the Soyjak Party and often uses Soyspeak in real life, to the bewilderment of those around him. He is a bit of a troublemaker due to his influences on the internet.

Relationships

With Chud

Chud is Nate's best friend. While not as extreme, Nate and Chud's political beliefs moderately align. They often get in trouble together, especially when messing with Troonella. Chud has never browsed the Soyjak Party, he prefers 4cuck's /pol/. Nate counters Chud's cynicism, believing that, yes, sometimes things happen.

With Troonella

Troonella and Nate's personalities generally contrast each other, but not to the same degree as between him and Chud. They often get into arguments over identity politics and what is and isn't "bigotry." Troonella is aware of the Soyjak Party but believes it's for "alt-right groypers." Nate acts as a foil to Troonella's general insanity.

With His Family

Nate generally has a good relationship with his family, other than a few belts to the ass for calling various members of his family "cord niggers." His mother, Megan, believes he and his friends are a bad influence on his baby brother, Caca. His father, Jack, is disappointed in him for being unemployed and wanting to ditch the family business of coal-burning.